

Long Distance Tomahawk and Knife Rules

Set up

- One 4'X4' target
- One excessively long lane no less than 30 meters (aprx 100 feet)

Qualifications

All throwers wishing to enter the long distance competitions will be required to qualify for the event.

To qualify, each thrower will be given 3 attempts to “stick” a throw in the target from no closer than the predetermined “3-spin” minimum distances of either discipline (7 meters for knives and 9 meters for tomahawks) with a tomahawk or knife that meets IKTHOF competition specifications.

A throw that “sticks” lands blade first. Landing handle first does not qualify as a “stick”

If the thrower fails to “stick” all 3 throws they do not qualify and are eliminated from the competition.

If a thrower “sticks” any of the 3 throws they have qualified and will move on to the next phase of the competition.

Longest Throw Phase

Once the qualifying round has concluded, throwers that have moved on will throw one at a time with each thrower required to best the standing longest throw.

The order of the throwers will be determined by their tournament number drawn on August 18th.

Throwers will have 3 attempts to extend the distance of the current longest throw.

The distance of a stuck throw will be determined by the throwers closest foot to the target at the point of release to the face of the target.

If a thrower fails to best the standing longest throw after 3 attempts, they are eliminated from the competition.

Each time the longest throw is bested, all remaining throwers will be given 3 more attempts to extend the distance further.

Eliminations will continue in this fashion until only one thrower remains, and they will be declared the winner of the Longest Throw competition.